22413

23124 3 Hours / 70 Marks Seat No.

- Instructions (1) All Questions are Compulsory.
 - (2) Answer each next main Question on a new page.
 - (3) Illustrate your answers with neat sketches wherever necessary.
 - (4) Figures to the right indicate full marks.
 - (5) Assume suitable data, if necessary.
 - (6) Mobile Phone, Pager and any other Electronic Communication devices are not permissible in Examination Hall.

Marks

1. Attempt any FIVE of the following:

10

- a) Define software. Draw the failure curve for software.
- b) State two characteristics of software.
- c) State need of Software Requirement Specification (SRS).
- d) Define risk and list any two type of risk.
- e) Name two cost estimation approaches.
- f) Define software quality control and quality assurance.
- g) List the phases of software quality assurance.

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| 2. | | Attempt any THREE of the following: | 12 |
| | a) | Explain software engineering as layered technology approach. | |
| | b) | Explain the notations used for preparing a data flow diagram. | |
| | c) | Explain following elements of management spectrum: | |
| | | i) People | |
| | | ii) Process | |
| | | iii) Product | |
| | | iv) Project | |
| | d) | Explain four basic principles of software project scheduling. | |
| 3. | | Attempt any THREE of the following: | 12 |
| | a) | Distinguish between perspective process model and agile process model. | |
| | b) | Describe any four principles of communication for software engineering. | |
| | c) | Draw DFD0 and DFD1 diagram for library management system | ۱. |
| | d) | Explain line of code metrics for size estimation. | |
| 4. | | Attempt any THREE of the following: | 12 |
| | a) | Describe extreme programming with proper diagram. | |
| | b) | Enlist core principles of software engineering practice. | |
| | c) | Describe RMMM strategy with example. | |
| | d) | Describe following project cost estimation approaches | |
| | | i) Heuristic | |
| | | ii) Empirical | |
| | e) | Explain GANTT chart and it's application for project tracking with an example. | |
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| 5. | | Attempt any TWO of the following: | 12 |
|----|----|---|----|
| | a) | Sketch use-case diagram for library management with minimum four use-cases and two actors. | |
| | b) | Differentiate between white box and black box testing. (Any six point) | |
| | c) | Describe a cocomo and cocomo-II models | |
| 6. | | Attempt any TWO of the following: | 12 |
| | a) | Draw neat labelled diagram of translation of requirement model into design model and explain it with details. | |
| | b) | Describe CMMI. Give significance of each level. | |
| | c) | Identify and enlist requirement for given modules of employee management software : | |
| | | i) Employee detail | |
| | | ii) Employee salary | |
| | | iii) Employee performance. | |

Marks